

Reiner Knizia

Keltis Solitaire

Overview

Keltis Solitaire is a game variant of Keltis for a single player. With a few exceptions, the game progresses exactly like the Keltis game for more players, except that only one player is playing. The player advances his five figures on the board in order to collect a high point score by the end of the game.

Keltis Solitaire

Set up the game as usual. Only use one set of five figures. Furthermore, remove 60 cards from the shuffled deck so that the deck only contains 50 cards.

Your point score starts at 0 and increases during the game as usual. The stones you collect during the game are only scored at the end. For Keltis Solitaire, use the following score table:

| | | | | | | |
|--------|----|-----|-----|-----|-----|----|
| Stones | 0 | 1-2 | 3-4 | 5-6 | 7-8 | 9 |
| Points | -4 | -3 | 2 | 3 | 6 | 10 |

As usual, play one card after another from your hand, either into your display or onto a discard pile. In Keltis Solitaire, place all the cards you discard onto a single face up discard pile. Only the top card should be visible on the pile. In Keltis Solitaire a discarded card is out of the game and cannot be picked up from the pile.

It is important that the Keltis Solitaire game does not end when you draw the last card from the deck. Play continues until you have played all the remaining cards from your hand. Then the game ends.

Bonus Points

When you play cards for a figure that has already advanced to the end of its path, as usual, you may advance any other figure. If you succeed in advancing all five of your figures to the end of their paths, and you are still able to play further cards into your display, then you can no longer advance any figure, but you receive a bonus score of 2 points for every card you can play.

Difficulty Levels

To increase the difficulty level of Keltis Solitaire, play with a hand of only 7 cards (difficult), or even 6 cards (very difficult) instead of 8 cards (standard).

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